Year	2
Term	Autumn 1
Key	
Question	
	Which came first, the duck or the egg?
Enrichment	Egg incubation and duckling hatching
Activity	Egg incubation and duckling hatching
Literacy	Chronological Report
links	Traditional stories - The Ugly Duckling
IIIKS	Egg diary
Maths links	Time (days and months)
Marino mino	Data handling - choosing duckling names
Science	 Notice that animals, including humans , have offspring which grow
	into adults
	• Find out about and describe the basic needs of animals, including
	humans, for survival (water, food, air)
	• Describe the importance for humans of exercise, eating the right
	amounts of different types of food, and hygiene
	Skills:
	 Observing closely using simple equipment
	 Identifying and classifying
	 Using their observations and ideas to suggest answers to
	questions.
History	
Geography	
DT	 Understand where food comes from
	• Use the basic principles of a healthy and varied diet to prepare
	dishes (smoothie/soup/fruit salad with George)
Art &	• To develop a wide range of art and design techniques in using
Design	colour, line and shape. (printing/ observational drawings)
Music	 Use voices expressively and creatively by singing songs and
Computing	speaking chants and rhymes. Unit 1 – Sound recording
Computing	 Use sound recorders (ipads or microphones), at and away from, a
	 Ose sound recorders (ipads or microphones), at and away from, a computer to capture and play back sound.
	 Use software to record music and sounds
	 Change sounds they have recorded
	 Save, retrieve and edit sounds.
	Unit2 - video
	Capture video
	 Discuss which videos to keep and why
	 Arrange clips to make a short film that conveys meaning

Archbishop Benson CE Primary School - Curriculum Overview

	Add simple titles and credits
	 Select text and make simple changes including bold, italic and underlined.
PE	 Master basic movements - running, jumping, throwing and
	catching as well as balance, agility and co-ordination and apply in a
	range of activities.
PSHE	Our School Values, World Values Day
RE	Harvest
	Creation -